



## Brief paper

# Design and implementation of an autonomous flight control law for a UAV helicopter<sup>☆</sup>

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## ABSTRACT

In this paper, we present the design and implementation of an autonomous flight control law for a small-scale unmanned aerial vehicle (UAV) helicopter. The approach is decentralized in nature by incorporating a newly developed nonlinear control technique, namely the composite nonlinear feedback control, together with dynamic inversion. The overall control law consists of three hierarchical layers, namely, the kernel control, command generator and flight scheduling, and is implemented and verified in flight tests on the actual UAV helicopter. The flight test results demonstrate that the UAV helicopter is capable of carrying out complicated flight missions autonomously.

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## 1. Introduction

Unmanned aerial vehicles (UAVs) have recently aroused great interest in industrial and academic circles, because of their potential applications in many areas and their scientific significance in academic research. UAVs are capable of carrying out work where the surrounding environment is dangerous to human beings and they can be utilized as platforms with maneuverability and versatility for pure academic research. Among various types of UAVs, the UAV helicopter is an excellent platform for academic research as it is safely manipulated in a manual mode and is easily operated in an automatic mode. Many research groups worldwide have chosen such a platform for their academic purposes (see, for examples, Bortoff (1999), Kim, Shim, and Sastry (2002), McKerrow (2004), Roberts, Corke, and Buskey (2002) and Shim, Kim, and Sastry (2000), and the references therein).

Small-scale UAV helicopters are commonly upgraded from radio-controlled hobby helicopters by assembling an avionics

system (Cai, Peng, Chen, & Lee, 2005; Sprague et al., 2001). The function of the avionics system is to collect measurement signals, drive the actuators, and support communications and real-time operations of autonomous flight control laws. One of the core issues in designing a fully autonomous UAV helicopter is to effectively design and implement sophisticated flight control laws. Diverse methods, such as  $H_\infty$  control (Weilenmann, Christen, & Geering, 1999), the model predictive approach (Shim, Kim, & Sastry, 2003), the differential geometry method (Isidori, Marconi, & Serrani, 2003) and the neural network approach (Enns & Si, 2003), have been explored to design autonomous flight control laws for small-scale UAV helicopters. The work of (Marconi & Naldi, 2007) provides some useful theoretical guidelines in controlling helicopters. However, many of the works focus merely on the design of kernel control laws and/or in certain specific flight conditions and are only verified by simulation.

The objective of our work is to design a fully autonomous flight control law that is able to perform various flight missions for a UAV helicopter, and to verify the feasibility and operability of the UAV in actual flight tests. The proposed flight control scheme consists of three parts, namely, the kernel control law, command generator and flight scheduling. The function of the kernel control law is to guarantee the asymptotic stability of the aircraft motion with respect to the surrounding air. The role of the command generator is to produce flight commands or references to the kernel control layer, and finally the task of the flight scheduling part is to generate the flight references for pre-scheduled flight tasks or flight missions. Since the time scale associated each part of the overall flight control system is hierarchical in nature, the

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flight control law can be designed in a decentralized fashion. A newly developed nonlinear control technique, namely, the composite nonlinear feedback (CNF) control method (Chen, Lee, Peng, & Venkataramanan, 2003; He, Chen, & Wu, 2005), which has successfully been applied to solve many real-life problems, is employed to design the kernel control law based on the identified linear model of the UAV helicopter using in-flight data. Dynamic inversion (Isidori et al., 2003), capable of fully dealing with nonlinearities in affine systems, is adopted to design the command generator based on the kinematical models of the UAV. Lastly, the flight scheduling is described in a discrete event system that causes the helicopter to fly in some pre-determined flight conditions.

## 2. Dynamic and kinematic models of UAV helicopter

The UAV system studied in this paper, named HeLion, is upgraded from a radio-controlled bare helicopter, Raptor 90, by assembling an effective avionics onboard system mounted under the fuselage of the helicopter (Cai et al., 2005). The helicopter is 1,410 mm in length, 190 mm in width, and 476 mm in height, and its maximal takeoff weight is 15 kg. Its weight increases from 4.9 kg to 11 kg after integrating all the necessary components. Its main rotor has a diameter of 1,605 mm and its tail rotor has a diameter of 260 mm. The helicopter is equipped with an engine, which produces a power of 2.28 kW at the spinning rate of 15,000 rpm, and it can be operated manually with a remote control unit. The range of its practical spinning rate is from 2,000 rpm to 16,000 rpm. The gear ratio of the engine rotor to the main rotor to the tail rotor is 8.45:1:4.65. The bare helicopter is capable of performing various flight tasks including hover and agile flight. As the flight speed of small-scale helicopters is relatively low, its effect in aerodynamics can be safely ignored and it is feasible practically to use a linear model in hovering and near-hovering flight conditions. A linear model of HeLion for such flight conditions has been identified in Cai, Chen, Peng, Dong, and Lee (2006) with in-flight data and is given as

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{bmatrix} A_1 & 0 \\ 0 & A_2 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{bmatrix} B_1 & 0 \\ 0 & B_2 \end{bmatrix} u, \quad (1)$$

where the state variables

$$x_1 = (V_x, V_y, \phi, \theta, \omega_x, \omega_y, a, b)', \quad x_2 = (V_z, \psi, \omega_z, w_f)',$$

and where  $V_x, V_y, V_z$  (in m/s) are the ground velocities measured in the  $(x, y, z)$ -directions of the body frame, respectively.  $\phi, \theta$  and  $\psi$  (in rad) are respectively the roll, pitch and yaw angles, and  $\omega_x, \omega_y$  and  $\omega_z$  (in rad/s) are the corresponding roll, pitch and yaw angular rates,  $a$  and  $b$  (in rad) are the first harmonics of longitudinal and lateral flapping angles of the main blade tip-path plane, and finally,  $w_f$  is a state variable of a built-in filter in the yaw channel. The control input is given by

$$u = \delta - \delta_0, \quad (2)$$

where  $\delta_0$  is the trim values of the control input command, and  $\delta = (\delta_r, \delta_p, \delta_c, \delta_t)'$ , with  $\delta_r, \delta_p, \delta_c$  and  $\delta_t$  being respectively the roll cyclic, pitch cyclic, collective and tail rotor commands, which all have a normalized value in  $[-1, 1]$ , with 1 being equivalent to  $\pi/4$  rad. For HeLion, the maximum values that the input channels can take are respectively 0.35, 0.35, 0.12 and 0.4. The measurement output of the UAV system is

$$y = (V_x, V_y, \phi, \theta, \omega_x, \omega_y, V_z, \psi, \omega_z)'. \quad (3)$$

In the hovering condition,  $\delta_0 = (0.05, 0.02, -0.22, 0)'$  when the spinning rate of the main blades is 1750 rpm. Under such an operating condition, the corresponding system data are

$$A_1 = \begin{bmatrix} A_{11} & A_{12} & 0 & A_{14} \\ 0 & 0 & I_2 & 0 \\ A_{31} & 0 & 0 & A_{34} \\ 0 & 0 & A_{43} & A_{44} \end{bmatrix}, \quad B_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ B_{41} \end{bmatrix},$$

$$A_2 = \begin{bmatrix} A_{55} & A_{56} & 0 \\ 0 & A_{66} & 0 \\ A_{75} & A_{76} & A_{77} \\ 0 & A_{86} & A_{87} \end{bmatrix}, \quad B_2 = \begin{bmatrix} B_{52} & 0 \\ 0 & 0 \\ B_{72} & B_{73} \\ 0 & 0 \end{bmatrix},$$

where

$$A_{11} = \begin{bmatrix} -0.1778 & 0 \\ 0 & -0.3104 \end{bmatrix}, \quad A_{12} = \begin{bmatrix} 0 & -9.781 \\ 9.781 & 0 \end{bmatrix},$$

$$A_{14} = \begin{bmatrix} -9.781 & 0 \\ 0 & 9.781 \end{bmatrix}, \quad A_{31} = \begin{bmatrix} -0.3326 & -0.5353 \\ 0.1903 & -0.2940 \end{bmatrix},$$

$$A_{34} = \begin{bmatrix} 75.764 & 343.860 \\ 172.620 & -59.958 \end{bmatrix}, \quad A_{43} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix},$$

$$A_{44} = \begin{bmatrix} -8.1222 & 4.6535 \\ -0.0921 & -8.1222 \end{bmatrix}, \quad A_{55} = -0.6821,$$

$$A_{56} = \begin{bmatrix} 0 & -0.1070 \end{bmatrix}, \quad A_{66} = \begin{bmatrix} 0 & 1 \end{bmatrix},$$

$$A_{76} = \begin{bmatrix} 0 & -5.5561 \end{bmatrix}, \quad A_{86} = \begin{bmatrix} 0 & 2.7492 \end{bmatrix},$$

$$A_{75} = -0.1446, \quad A_{77} = -36.674, \quad A_{87} = -11.1120,$$

$$B_{41} = \begin{bmatrix} 0.0496 & 2.6224 \\ 2.4928 & 0.1740 \end{bmatrix}, \quad B_{52} = 15.6491,$$

$$B_{72} = 1.6349, \quad B_{73} = -58.4053.$$

The kinematical model is relatively simple and is given by

$$\begin{pmatrix} \dot{p}_x \\ \dot{p}_y \\ \dot{p}_z \end{pmatrix} = B_b' \begin{pmatrix} V_x \\ V_y \\ V_z \end{pmatrix}, \quad (4)$$

where  $p_x, p_y, p_z$  are respectively the displacements (in m) of helicopter in the  $(x, y, z)$ -directions of the north-east-down (NED) frame, and  $B_b$  is the transformation matrix from the NED frame to the body frame with

$$B_b = \begin{bmatrix} c_\theta c_\psi & c_\theta s_\psi & -s_\theta \\ -c_\phi s_\psi + s_\phi s_\theta c_\psi & c_\phi c_\psi + s_\phi s_\theta s_\psi & s_\phi c_\theta \\ s_\phi s_\psi + c_\phi s_\theta c_\psi & -s_\phi c_\psi + c_\phi s_\theta s_\psi & c_\phi c_\theta \end{bmatrix}, \quad (5)$$

where  $s_\star = \sin(\star)$  and  $c_\star = \cos(\star)$ . Lastly, the height of the aircraft is given by  $h = -p_z$ .

## 3. Design of autonomous flight control law

The schematic diagram of the autonomous flight control law is shown in Fig. 1, in which the overall flight control system is hierarchically divided into three layers: (1) the kernel control layer, which is to guarantee the asymptotic stability of the aircraft motion with respect to the surrounding air and to track flight commands  $V_{xc}, V_{yc}, V_{zc}$ , and  $\psi_c$ ; (2) the command generator layer, which is to generate flight commands by tracking flight references  $p_{xr}, p_{yr}$  and  $p_{zr}$  from the flight scheduling layer; and lastly (3) the flight scheduling layer, which is to generate flight references based on pre-schedule flight tasks or flight missions. As demonstrated later in actual test results, such a control scheme has proven to be very effective and yields an excellent performance.

### 3.1. Kernel control layer

The structure of the kernel control law is decentralized in nature and is shown in Fig. 2. The kernel control law is decoupled into two parts, i.e., the rolling/pitching control and the heaving/heading control. The rolling/pitching control is hierarchically divided into the velocity, attitude and swashplate control components. The

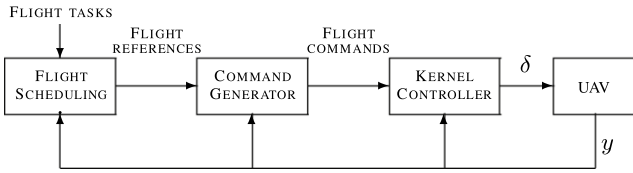


Fig. 1. Structure of the overall autonomous flight control.

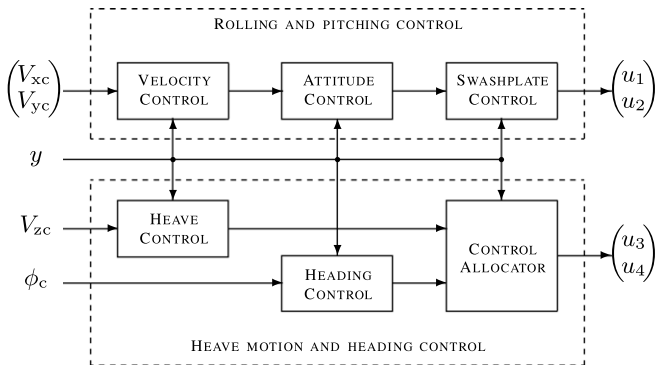


Fig. 2. Structure of the kernel control system.

heaving/heaving control is respectively decoupled into the heaving and heading components. The velocity, swashplate and heaving control components are designed with the pole assignment method, whereas the attitude and heading control laws are designed using the CNF control technique. The CNF controller consists of a linear feedback control law and a nonlinear feedback control law. The linear feedback law is designed to yield a closed-loop system with a small damping ratio for a quick response, while the nonlinear feedback law is used to increase the damping ratio of the closed-loop system, when the system output approaches the target reference, to reduce the overshoot. We refer interested readers to Chen et al. (2003) and He et al. (2005) for more detailed information on the CNF control technique. Information on hardware components used in actual flight implementation can be found in Cai et al. (2005).

### 3.1.1. Velocity control

The role of the velocity control is to design a control law such that the state variables of  $V_x$  and  $V_y$  are capable of tracking the flight commands  $V_{xc}$  and  $V_{yc}$  as quickly as possible. The velocity control law is carried out based on the following subsystem

$$\dot{x}_{11} = \bar{A}_{11}x_{11} + A_{12}v_{11}, \quad (6)$$

where  $x_{11} = (V_x, V_y)'$ ,  $\bar{A}_{11} = A_{11} - A_{14}A_{34}^{-1}A_{31}$  and

$$v_{11} = x_{31} + A_{12}^{-1}A_{14} [x_{44} + A_{34}^{-1}A_{31}x_{11}], \quad (7)$$

where  $x_{31} = (\phi, \theta)'$  and  $x_{44} = (a, b)'$ . We note that the term associated with  $x_{11}$  is introduced in  $v_{11}$  to deal with the interaction between the velocity and attitude control. An appropriate control law is then obtained and is given by

$$v_{11} = F_{11}x_{11} + G_{11} \begin{pmatrix} V_{xc} \\ V_{yc} \end{pmatrix}, \quad (8)$$

where

$$F_{11} = \begin{bmatrix} -0.00579 & -0.11821 \\ 0.11702 & -0.00116 \end{bmatrix}, \quad (9)$$

is chosen such that  $\bar{A}_{11} + A_{12}F_{11}$  is asymptotically stable, and  $G_{11} = -A_{12}^{-1}(\bar{A}_{11} + A_{12}F_{11})$ .

### 3.1.2. Attitude control

The attitude controller is designed based on the following subsystem

$$\dot{x}_{33} = A_\phi x_{33} + B_\phi v_{33}, \quad z_{33} = C_{\phi 2} x_{33} + D_{\phi 2} v_{33}, \quad (10)$$

where  $x_{33} = (\phi, \theta, \omega_x, \omega_y)'$ ,

$$A_\phi = \begin{bmatrix} 0 & I_2 \\ 0 & 0 \end{bmatrix}, \quad B_\phi = \begin{bmatrix} 0 \\ A_{34} \end{bmatrix}, \quad (11)$$

the control input

$$v_{33} = x_{44} + A_{34}^{-1}A_{31}x_{11}, \quad (12)$$

and the controlled output  $z_{33}$  is characterized by

$$C_{\phi 2} = [I_2 \ 0], \quad D_{\phi 2} = A_{12}^{-1}A_{14}. \quad (13)$$

Attitude control is to make  $z_{33}$  track the signal  $v_{11}$  of (8). Following the design procedure of (Chen et al., 2003; He et al., 2005), a state feedback CNF control law is obtained and is given by

$$v_{33} = F_\phi x_{33} + G_\phi v_{11} + \rho_\phi B_\phi' P_\phi [x_{33} - H_\phi v_{11}], \quad (14)$$

where

$$F_\phi = \begin{bmatrix} -0.04802 & -0.17774 & -0.02595 & -0.09596 \\ -0.10928 & 0.01683 & -0.06395 & 0.01119 \end{bmatrix}$$

is selected such that  $A_\phi + B_\phi F_\phi$  is asymptotically stable,

$$G_\phi = [D_{\phi 2} - (C_{\phi 2} + D_{\phi 2}F_\phi)(A_\phi + B_\phi F_\phi)^{-1}B_\phi]^{-1},$$

$$H_\phi = -(A_\phi + B_\phi F_\phi)^{-1}B_\phi G_\phi, \quad (15)$$

and  $P_\phi > 0$  is the solution of the Lyapunov equation,

$$(A_\phi + B_\phi F_\phi)'P_\phi + P_\phi(A_\phi + B_\phi F_\phi) = -W_\phi \quad (16)$$

with  $W_\phi = \text{diag}\{0.01, 0, 0.01, 0.001, 0.001\}$ ,

$$\rho_\phi = \text{diag} \left\{ -\beta_1 \left| \frac{e^{-\alpha_1|\tilde{\phi}|} - e^{-1}}{1 - e^{-1}} \right|, -\beta_2 \left| \frac{e^{-\alpha_2|\tilde{\theta}|} - e^{-1}}{1 - e^{-1}} \right| \right\}$$

with  $\beta_1 = 1$ ,  $\alpha_1 = 0.1$  and  $\beta_2 = 0.6$ ,  $\alpha_2 = 0.1$ , and

$$\begin{pmatrix} \tilde{\phi} \\ \tilde{\theta} \end{pmatrix} = x_{31} - [I_2 - A_{12}^{-1}A_{14}(F_\phi H_\phi + G_\phi)] v_{11}. \quad (17)$$

### 3.1.3. Swashplate control

To design a swashplate controller, we consider the following subsystem characterized by

$$\dot{x}_{44} = A_{44}x_{44} + B_{41}v_{44}, \quad (18)$$

where  $x_{44} = (a, b)'$ , and the control input

$$v_{44} = B_{41}^{-1}A_{43}x_{32} + \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}, \quad (19)$$

and where  $x_{32} = (\omega_x, \omega_y)'$ , and  $u_1$  and  $u_2$  are respectively the first and second entries of the UAV model in (1). It is to design a control law that such that  $x_{44}$  tracks

$$r_{44} = v_{33} - A_{34}^{-1}A_{31}x_{11}. \quad (20)$$

For this subsystem, the state variables cannot be measured. We would thus have to design a dynamic output feedback control law instead. The following is an appropriate controller for controlling the swashplate of the helicopter,

$$\dot{x}_{c44} = (A_{44} - L_{44}A_{34})x_{c44} - L_{44}A_{31}x_{11} + B_{41}v_{44} + (A_{44} - L_{44}A_{34})L_{44}x_{32} \quad (21)$$

and

$$v_{44} = F_{44}(x_{c44} + L_{44}x_{32}) + G_{44}r_{44}, \quad (22)$$

where

$$L_{44} = \begin{bmatrix} 0.010 & 0.025 \\ 0.025 & 0.010 \end{bmatrix}, \quad F_{44} = \begin{bmatrix} -0.2605 & -3.4751 \\ -1.2188 & -0.4924 \end{bmatrix}$$

are chosen such that  $A_{44} - L_{44}A_{34}$  and  $A_{44} + B_{41}F_{44}$  are stable, and  $G_{44} = -B_{41}^{-1}(A_{44} + B_{41}F_{44})$ . Finally,

$$\begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = v_{44} - B_{41}^{-1}A_{43}x_{32}. \quad (23)$$

### 3.1.4. Heave motion control

This part is to control  $V_z$  tracking the flight command  $V_{zc}$ . To control the heave direction motion of the UAV helicopter, we use the following subsystem

$$\dot{V}_z = A_{55}V_z + B_{52}v_{55}, \quad (24)$$

where the control input variable

$$v_{55} = B_{52}^{-1}A_{56}x_{66} + u_3, \quad (25)$$

and where  $x_{66} = (\psi, \omega_z)'$  and  $u_3$  is the third entry in the control input vector of (1). A very simple static controller is obtained as follows

$$v_{55} = F_{55}V_z - B_{52}^{-1}(A_{55} + B_{52}F_{55})V_{zc}. \quad (26)$$

We select  $F_{55} = -0.052265$  such that  $A_{55} + B_{52}F_{55} < 0$ . It is clear that

$$u_3 = v_{55} - B_{52}^{-1}A_{56}x_{66}. \quad (27)$$

### 3.1.5. Heading motion control

Heading motion control is to generate a controller such that the state variable  $\psi$  will follow the flight command  $\psi_c$ . The subsystem we use for heading motion control is characterized by

$$\dot{x}_{66} = A_\psi x_{66} + B_\psi v_{66}, \quad (28)$$

where  $x_{66} = (\psi, \omega_z)'$ ,

$$A_\psi = \begin{bmatrix} A_{66} \\ A_{76} \end{bmatrix}, \quad B_\psi = \begin{bmatrix} 0 \\ B_{73} \end{bmatrix}. \quad (29)$$

The following state feedback CNF control law yields a very good performance for the heading motion:

$$v_{66} = F_\psi x_{66} + G_\psi \psi_c + \rho_\psi B_\psi' P_\psi (x_{66} - H_\psi \psi_c), \quad (30)$$

where

$$F_\psi = [0.01712 \quad -0.08486] \quad (31)$$

is chosen such that  $A_\psi + B_\psi F_\psi$  is asymptotically stable,

$$G_\psi = [-C_{\psi 2}(A_\psi + B_\psi F_\psi)^{-1}B_\psi]^{-1}, \quad (32)$$

$$H_\psi = -(A_\psi + B_\psi F_\psi)^{-1}B_\psi G_\psi, \quad (33)$$

$P_\psi > 0$  is the solution of the Lyapunov equation,

$$(A_\psi + B_\psi F_\psi)'P_\psi + P_\psi(A_\psi + B_\psi F_\psi) = -W_\psi \quad (34)$$

with  $W_\psi = \text{diag}\{0.034243, 1.7122 \times 10^{-6}\}$ , and finally

$$\rho_\psi = -\beta_4 \left| \frac{e^{-\alpha_4|\psi-\psi_c|} - e^{-1}}{1 - e^{-1}} \right| \quad (35)$$

with  $\beta_4 = 1$  and  $\alpha_4 = 0.1$ .

In order to transform the control law of (30) into the actual input to the helicopter, we need to estimate the state variable  $\omega_f$  associated to the built-in filter in the yaw channel, which can be done as follows

$$\dot{x}_f = (A_{87} - L_f A_{77})(x_f + L_f \omega_z) + A_{86}x_{66} - L_f (A_{75}V_z + A_{76}x_{66} + B_{72}u_3 + B_{73}u_4), \quad (36)$$

where  $L_f = -0.1$  is chosen so that  $A_{87} - L_f A_{77} < 0$ , and

$$\hat{\omega}_f = x_f + L_f \omega_z. \quad (37)$$

Finally, the 4th entry of the control input vector is given by

$$u_4 = v_{66} - B_{73}^{-1}(A_{75}V_z - A_{77}\hat{\omega}_f - B_{72}u_3) \quad (38)$$

and the actual control signal that is injected into the UAV is given by

$$\delta = \delta_0 + u. \quad (39)$$

This completes the design of the kernel control laws for the UAV helicopter system.

### 3.2. Command generator

The command generator function is to generate necessary flight commands associated with required flight missions. It can be carried out using the dynamic inversion technique based on the displacement equation or the kinematic model of the UAV system in (4). More specifically, we note that (4) can be rewritten as

$$\begin{pmatrix} \dot{p}_x \\ \dot{p}_y \\ \dot{p}_z \end{pmatrix} = B_b' \begin{pmatrix} V_x \\ V_y \\ V_z \end{pmatrix} = V_g \begin{pmatrix} \cos \psi_s \cos \theta_s \\ \sin \psi_s \cos \theta_s \\ -\sin \theta_s \end{pmatrix}, \quad (40)$$

where  $V_g$ ,  $\theta_s$  and  $\psi_s$  are respectively the ground speed, flight path angle and flight azimuth angle. The task of the command generator is to generate flight commands, i.e.,  $V_{xc}$ ,  $V_{yc}$ ,  $V_{zc}$  and  $\psi_c$ , by tracking the flight references of the scheduled steady and maneuvering flights.

For a heading direction reference given in terms of  $\psi_r$  or  $\dot{\psi}_r$ ,

$$\psi_c = \psi_r \quad \text{or} \quad \psi_c = \dot{\psi}_r \Delta t + \psi, \quad (41)$$

where  $\Delta t$  is generally chosen to be the sampling period of the overall control system, which is 20 ms for HeLion. For flight references given in terms of  $p_{xr}$ ,  $p_{yr}$  and  $p_{zr}$  or  $\dot{h}_r$ ,

$$\begin{pmatrix} V_{xc} \\ V_{yc} \\ V_{zc} \end{pmatrix} = B_b \begin{bmatrix} k_{px}(p_x - p_{xr}) \\ k_{py}(p_y - p_{yr}) \\ k_{pz}(p_z - p_{zr}) \end{bmatrix} \quad (42)$$

where the last entry  $k_{pz}(p_z - p_{zr})$  can be replaced by  $-\dot{h}_r$  if it is given, and

$$k_{px} = -0.3, \quad k_{py} = -0.3, \quad k_{pz} = -0.5 \quad (43)$$

are feedback gains chosen for our UAV helicopter. We note that  $h = -p_z$ . For flight references given in terms of  $V_{gr}$  and either one of  $h_r$ ,  $\theta_{sr}$ ,  $\dot{\theta}_{sr}$  and  $\psi_{sr}$  or  $\dot{\psi}_{sr}$ ,

$$\begin{pmatrix} V_{xc} \\ V_{yc} \\ V_{zc} \end{pmatrix} = B_b V_{gr} \begin{pmatrix} \cos \psi_{sc} \cos \theta_{sc} \\ \sin \psi_{sc} \cos \theta_{sc} \\ -\sin \theta_{sc} \end{pmatrix}, \quad (44)$$

where

$$\theta_{sc} = \arcsin \left\{ \frac{k_h(h - h_r)}{V_g} \right\} \quad \text{or} \quad \theta_{sc} = \dot{\theta}_{sr} \Delta t + \theta_s \quad (45)$$

or  $\theta_{sc} = \theta_{sr}$ , and

$$\psi_{sc} = \psi_{sr} \quad \text{or} \quad \psi_{sc} = \dot{\psi}_{sr} \Delta t + \psi_s, \quad (46)$$

and where  $k_h = -0.5$  is a feedback gain chosen for our UAV and  $\Delta t$  is chosen to be the sampling period of the overall control system.

Lastly, the detailed design of flight scheduling is to be given in the next section for a flight envelope, which consists of flight tasks including automatic takeoff, hovering, slithering, spiraling and automatic landing.

## 4. Simulation and actual flight experiment

We illustrate the design of flight scheduling with a flight envelope experiment, which consists of tasks including automatic takeoff, hovering, slithering, turning back, head turning, pirouetting, vertical turning, spiral turning, and automatic landing. Table 1 gives the event-driven models of such an experiment. The specific flight references of the scheduled steady and maneuvering flights are given as follows:

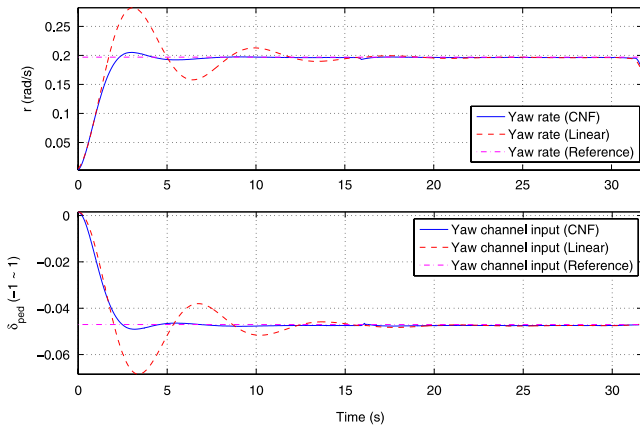
- (1) Takeoff:  $\dot{h}_r$ ,  $p_{xr}$ ,  $p_{yr}$  and  $\psi_r$  are constants.
- (2) Hovering:  $p_{xr}$ ,  $p_{yr}$ ,  $p_{zr}$  and  $\psi_r$  are constants.
- (3) Slithering:  $\psi_{sr} = \psi_{sr0} \pm \pi/4$ , and  $h_r$ ,  $V_{gr}$  and  $\psi_r$  are constants.
- (4) Head turning:  $h_r$ ,  $V_{gr}$ ,  $\psi_{sr}$  and  $\dot{\psi}_r$  are constants.

**Table 1**  
Events in flight scheduling.

Step No	Flight mission	Transition condition	Next step
0	Abnormal		2
1	Takeoff	Lift up 15 m	2/0
2	Hovering	Duration of 15 s	3/9/A
3	Slithering	Duration of 32 s	4/0
4	Turning back	Duration of 8 s	5/0
5	Head turning	Duration of 32 s	6/0
6	Pirouetting	Duration of 32 s	7/0
7	Vertical turning	Duration of 62.8 s	8/0
8	Spiral turning	Duration of 40 s	2/0
9	Landing	Descend to ground	A/0
A	Termination		

**Fig. 5.** Actual flight paths and the references for the whole test.

**Fig. 3.** Position and heading responses of the pirouetting motion.



**Fig. 4.** Yaw rate responses for the pirouetting motion.

- (5) Pirouetting:  $\psi_r = \psi_s \pm \pi/2$ , and  $h_r, V_{gr}$  and  $\dot{\psi}_{sr}$  are constants.
- (6) Vertical turning:  $V_{gr}, \hat{\theta}_{sr}, \psi_{sr}$  and  $\psi_r$  are constants.
- (7) Spiral turning:  $\psi_r = \psi_s$  or  $\psi_r = \psi_s + \pi$ , and  $V_{gr}, \theta_{sr}$  and  $\dot{\psi}_{sr}$  are constants.
- (8) Landing:  $\dot{h}_r, p_{xr}, p_{yr}$  and  $\psi_r$  are constants.

Before conducting an actual flight for the UAV, we have run a thorough simulation test on the system using our own built hardware-in-the-loop simulation system, in which most of the hardware components of the UAV system, including sensors, servo controllers and wireless communications systems are to be kept in the simulation loop. Shown in Figs. 3 and 4 are the comparison of the performance of the flight control laws designed using the CNF control technique and that of their linear counterparts for the pirouetting motion. It is clear that the nonlinear control laws outperform the linear ones.

**Fig. 6.** Tracking errors for the whole test.

We have conducted actual flight tests of the overall autonomous flight control law on our UAV helicopter, HeLion, together the onboard and ground supporting systems reported in Dong, Chen, Cai, and Peng (2007). The sampling period used in the actual experiment is 20 ms. To have a better sense on the quality of the actual flight test, we show in Fig. 5 the actual position and heading angles of the UAV and their references, and in Fig. 6 the tracking errors throughout the whole test. The results demonstrate that HeLion with the autonomous flight control law effectively completes the scheduled steady and maneuvering flights, and the tracking errors are kept within the GPS accuracy level. Our design is very successful. A video clip captured during the actual test flight can be downloaded or viewed at the following web link, <http://uav.ece.nus.edu.sg/~bmchen/reports/fullflight.wmv>.

### 5. Concluding remarks

A fully autonomous flight control law has been designed for our UAV helicopter, HeLion, with a decentralized scheme incorporating the newly developed composite nonlinear control technique and the dynamic inversion approach. The design has also been successfully verified in the actual flight tests. The analysis of the resulting closed-loop system shows that our design has achieved top level flight performance by military standards. Unfortunately, due to space limitation, we are unable to include such a result in the paper. Interested readers can access a full version of this manuscript at <http://uav.ece.nus.edu.sg/~bmchen/reports/HeLion.pdf>.

